

POWERPLUS CAMP RULES (revised 10/5/16)

- 1. Pineywoods is a Christian camp and all rules are to help us to reflect Christ in our conduct.
- 2. Please respect all camp properties just as you would at the church you attend. We ask you to assist in keeping the grounds clean of trash. Cans are provided camp wide to contain debris.
- 3. Livestock and pets (including dragons) are not allowed.
- 4. Illegal drugs, alcohol, knives, ANY form of tobacco, guns, skateboards, and fireworks are not permitted. Such items will be confiscated.
- If property or equipment is damaged, your group will be held responsible for any cost incurred for repair or replacement.
- 6. If dorm room is excessively filthy during your stay or upon departure, your church will be assessed a fine of at least \$50.
- 7. Cell Phone Policy for STUDENTS: Students are not allowed to possess cell phones at camp. "Possess" means carry on their person, keep in their luggage, or otherwise have access to without the supervision of a sponsor.
- 8. Cell Phone Policy for SPONSORS: Sponsors must not allow cell phones to distract others or themselves from the camp program. Phone usage must be limited to only <u>absolutely necessary</u> calls, messages, or internet activity while at camp. Adults may use phones for note-taking, Bible reading & appropriate image capturing while at camp.
- 9. The lake is for canoeing, kayaking, or fishing. The lake is not approved by the Health Department for swimming. A lifeguard must be present, and lifejackets worn while a camper is in any boat.
- 10. Pineywoods requires two adult sponsors in each dorm room. Sponsors must be at least 18 years old (19 for youth camp), have a current criminal/sex offender background check, be approved by their church pastor, and have completed Child Protection Training before coming to camp.
- 11. Shaving cream fights, water fights, etc. will not be tolerated. A group doing such in or near enough a building to cause damage, will face a charge of at least \$100.
- 12. No use of the Ropes Course or pool is allowed unless Pineywoods authorized, trained personnel are present.
- 13. Shoes must be worn at all times (unless a camper is in the pool or on sand volleyball courts).
- 14. No clothing which is revealing, suggestive, or advertises alcohol or tobacco products will be allowed.
- 15. Swimsuits must be modest no bikini- or monokini-style or a colored t-shirt must be worn while at the pool. Lifeguards have discretion and can eject anyone not properly clothed from pool area.
- 16. No hats are to be worn during worship.
- 17. No spaghetti strap garments will be allowed.
- 18. PDA will not be tolerated (public or private).
- 19. Campers are not allowed to enter dorms of campers of the opposite sex.
- 20. Campers are not allowed to leave the campgrounds while attending camp (unless with Missions group).
- 21. Campers must attend all scheduled sessions and activities throughout the week.
- 22. Campers are not allowed to ride in or on any vehicle during the camp (unless en-route to mission project with Missions group).
- 23. Campers are not allowed to share ANY medication belonging to them with any other camper all medication (prescription and non-prescription) must be checked in with the camp medic upon arrival. Prescription medication must be in the prescribed container.
- 24. No golf carts, four-wheelers, or ATVs of any kind are allowed on camp except those used by the camp staff or unless pre-approved by camp management.
- 25. All guests must check in at the camp office and have a completed, current criminal/sex offender background check before moving about the camp.

POWERPLUS YOUTH CAMP CELL PHONE POLICY

We understand cell phones are an integral part of life, but with the goal of creating a camp environment which maximizes focus on the Lord & minimizes distractions, some basic guidelines are necessary.

STUDENTS are not allowed to possess cell phones at camp. "Possess" means carry on their person, keep in their luggage, or otherwise have access to without the supervision of a sponsor.

SPONSORS must not allow cell phones to distract others or themselves from the camp program. Phone usage must be limited to only <u>absolutely necessary</u> calls, messages, or internet activity while at camp. Adults may use phones for note taking, Bible reading, & appropriate image capturing while at camp.

Suggestions for adult sponsors:

- Discourage students from bringing phones altogether.
- If students MUST bring their phone, YOU MUST keep their phone secure.
- Only allow students to use their phone traveling to camp, home from camp, or under the strictest adult supervision for a very limited amount of time while at camp.*

*Please only allow students to use their phones during free time, within ten feet of you, and only for calling or messaging their parents. Students should not use phones for photo taking, video recording, internet activity, gaming, or communication with anyone other than their legal guardian.



PowerPlus Youth Camp 2017 LEADERSHIP TEAM

SESSION 1 (July 3-7)

Director—Kyle Jackson

Assistant Director—Matt Kresge

Assistant Director — Kyle Chapman

SESSION 2 (July 10-14)

Director—Melvin Cates
Assistant Director—Brandon Randig
Assistant Director—Lee Connaroe



SESSION 3 (July 17-21)

Director—Tim Davis

Assistant Director—Jake Bigford

Assistant Director—Gaston Kurtz

SESSION 4 (July 24-28)

Director—Kelly Johnson
Assistant Director—Ricky Waller
Assistant Director—Tyler Keese

PowerPlus Camps Director—Steve Boyd

PowerPlus Youth Camp 2017 MISSION OFFERING

Missions is a key component of PowerPlus Camps. Ninth- through twelfth-grade students have the opportunity to participate in a missions-focused Power Group Bible Study each day as well as a local missions project on the fourth day of camp. All students at camp are informed about and have the opportunity to pray for and give financially to missions.

Mission offerings collected during worship at each session of camp are distributed as follows:

PowerPlus Missionary Kids Retreats (Europe & Africa)

Each year, PowerPlus partners with the International Mission Board to host a camp/retreat in both Europe and Africa for missionary youth. These youth serve with their missionary parents in various locations overseas but come together once a year in Prague and Senegal and share in the PowerPlus Camp experience. Sixty percent of the mission offering collected at camp pays for those camp programs and helps subsidize the costs for the mission teams.

Karabin Camp (Camp Carabiner) in Ukraine

Karabin is a brand new Christian camp in Ukraine. In the summer of 2015 they hosted their first camps and had almost 700 people in attendance in 7 weeks. Through an adventure sports camp program they share the Gospel and disciple kids that attend, kids from the general population of Ukraine and scholarship kids from the refugee areas of Eastern Ukraine. Forty percent of the mission offering is designated for Karabin Camp.

Guatemala Missions

PowerPlus and Pineywoods continue to support the missions effort in San Lucas Toliman, Guatemala. Monies spent in the Snack Shack and for Guatemala items in the Gift Shop all go toward building houses for widowed or abandoned mothers and their children.

POWERPLUS YOUTH CAMP MEDICATION & FIRST AID STATION HOURS

MEDICATION RULES & GUIDELINES

- ALL medication (prescription, non-prescription, vitamins, supplements, etc.) must be checked in with the Camp Medic upon arrival at camp.
- Sponsors are required to turn in their medications the same as students.
- All medication must be stored securely and dispensed from the First Aid Station.
- Medication is not allowed in the dorms.
- Campers are not allowed to share any medication belonging to them with any other camper.
- Maintenance inhalers must be checked in with the Camp Medic.
- Medications needed for immediate use for life-threatening conditions (i.e. rescue inhalers and EpiPens) must be checked in with the Camp Medic unless the camper's doctor requires him/her to keep it on his/her person at all times. The camper must have a written statement of medical necessity from the prescribing doctor for the camper to carry it. The camper is responsible for his/her own medication and may only give it to his/her sponsor to hold (not a fellow student camper).
- Medical Forms/Releases must accurately reflect the medication(s) turned in at camp.
- At children's camp, a child must be accompanied by a Sponsor when he/she goes to the designated First Aid area.

MEDICATION PREPARATION

- Prescription medication must be in the original container with the prescription label showing the correct dosage.
- Non-prescription medication, including but not limited to over-the-counter medications, vitamins, supplements, etc., must be in the original container.
- Each camper should put his/her medication(s) in a Ziploc bag with his/her name and church name on it.
- Do not bring pill boxes/organizers to camp.

FIRST AID STATION HOURS

8 AM—11 PM

Closed 30 minutes prior to Lunch & Supper (12-12:30 PM & 5-5:30 PM)

PINEYWOODS BAPTIST ENCAMPMENT EMERGENCY PROCEDURES

IN CASE OF FIRE

- 1. Evacuate building immediately.
- 2. Account for all of your groups and move to open area well away from fire.
- 3. Notify Encampment Manager.

IN CASE OF TORNADO OR SEVERE WEATHER

- 1. Move everyone indoors, preferably in dorms.
- 2. Have everyone move to the interior of the building and cover themselves with mattresses from the beds.
- 3. Stay put until you are notified that all is clear.

IN CASE OF A MINOR ACCIDENT

A minor accident is one in which a doctor's attention is not needed, such as a minor cut, bruise, abrasion, etc.

- 1. Stay with the injured person.
- 2. Send for the sponsor of the injured person.
- 3. Move victim to First Aid Station or summon Medical Staff.

IN CASE OF AN ACCIDENT

An accident of this type requires the services of a doctor, but is not severe enough for an ambulance; this includes a broken bone, or a cut that requires stitches.

- 1. Stay with the injured person.
- 2. Send someone to notify medical staff and Encampment Staff.
- 3. Emergency first aid is to be rendered by qualified person -- medical staff.
- 4. Notify Encampment Manager.
- 5. Under supervision of medical staff, move person to First-Aid Station for initial treatment.
- 6. Injured person should be taken to Memorial Medical Center on Hwy 94 in Lufkin.
- 7. Parents should be notified by Medical Staff.

IN CASE OF MAJOR ACCIDENT

A major accident is an accident that requires an ambulance, such as a drowning, near drowning, back injury where victim is immobilized, an unconscious victim, severe bleeding or hemorrhaging.

- 1. Stay with the injured person.
- 2. Send for medical help.
- 3. Emergency first aid is to be rendered by qualified person -- medical staff.
- 4. Send someone to notify Encampment Staff.
- 5. Notify Encampment Manager.

All accidents should be reported to the Camp Office or First Aid Station.

PHONE NUMBER FOR FIRE, POLICE, AND AMBULANCE IS 911.

Pineywoods carries an accident policy on registered guests. This policy is intended to supplement your own insurance, and it will pay only to its limits. There is no deductible. Sickness and pre-existing conditions are not covered. This policy will pay only for accidents immediately reported to Pineywoods. This insurance does not cover members of your group who leave the grounds during your stay. Unauthorized activities may not be covered. All claims must be reported on forms provided by Pineywoods.

BE A SERVANT. BE A SHEPHERD.

Every PowerPlus Staff member is a leader. Being a leader involves many attributes and responsibilities, some natural and some assumed. Two very important aspects of leadership need to be realized and applied if you are to effectively serve your team, your power group and most importantly the Lord Jesus Christ.

Have the attitude of a servant ...

This is Jesus' prerequisite to leadership. He said in Mark 10:43-45, "...whoever wants to become great among you must be your servant, and whoever wants to be first must be slave of all. For even the Son of Man did not come to be served, but to serve, and to give his life as a ransom for many." And in John 12:26, My Father will honor the one who serves me." Our attitude should always reflect the words of John the Baptist - He [Christ] must become greater; I must become less." (John 3:30) Be prepared to serve those in authority over you this week, as well as serving the students with whom you are charged.

... and the heart of a shepherd.

Servanthood and shepherding overlap in that both involve putting others first. A shepherd's primary responsibility is to his sheep, those with whom he has been entrusted. The parable of the Good Shepherd in John 10 reveals much about the characteristics of a shepherd. First, the Good Shepherd knows his sheep. To implement this in your position of responsibility this week, get to know your students, be willing to listen to them, and empathize with them. The Good Shepherd ultimately leads them in the right direction. Remember that you are not here because you have all the answers; but you can present The Answer, Jesus Christ, and direct your students to Him. The Good Shepherd willingly gives of Himself, as you will be doing this week.

As a servant, and as a shepherd, the most important attribute you can adopt is that of caring. Remember that young people don't care how much you know until they know how much you care.

REMEMBER, EVEN APPEARANCES ARE IMPORTANT

- ⇒ Child abuse in any form will not be tolerated. This could include improper touching, abusive or suggestive language, or striking a child.
- ⇒ Avoid compromising situations. Children can mistake well-meaning conduct as sexual misconduct.
- ⇒ Never allow yourself to be alone with a camper. Always have another person present.
- ⇒ According to Texas State Law, Child Abuse or Sexual Abuse, real or alleged, must be reported to proper authorities for investigation.
- ⇒ Discuss camp rules with all campers. Discuss the consequences of breaking any rule. Apply the consequences of rule breaking in a uniform and consistent manner.
- ⇒ If a camper breaks a rule or in some way does something that is absolutely prohibited, do not take it upon yourself to discipline the camper as you see fit. Always consult with the camp director and/or encampment management before disciplinary action is taken.
- ⇒ At no time is disciplinary action to include:
 - Depriving a camper of food or reasonable sleep
 - Placing a camper alone without supervision
 - Subjecting a camper to excessive physical exercise or restraint
 - Shaking or striking a camper
 - Subjecting a camper to ridicule or threat
- ⇒ Always remember to balance discipline with unconditional acceptance of the individual. It is the undesirable action that you are to dislike not the camper.
- ⇒ During discipline is often a good time to talk to the camper about the consequences of sin, but also about God's love and forgiveness through Jesus Christ.

POWERPLUS LEADER TRAINING

Session 1

Start Off Broad

Icebreakers

- 2 Truths and a Lie
- Favorite Cereal, Team, Color, etc.

General Questions

- What is your biggest fear?
- If you could remove 1 sin from the world, what would it be?
- What relationship means the most to you right now?

Get Everyone Involved

Establish Rules of Your Group

Rules for Safety

- What is said here, stays here
- It is okay to be yourself

Rules for Group Flow

- Only 1 person talks at a time
- Help them understand that "it is not all about you"

Rules for Encouragement of Talking

- We don't have to agree on everything
- We will always be encouraging

Authenticity Starts With You

Share Personal Stories

- Success and Failure (be sure not to do too many on one side)
- Helps to see you as a real person

Embrace Your Own Quirkiness

- Being yourself allows the people in the group to be themselves
- Frees you up from trying to be someone you are not

Strive To Go Past the Surface

- People naturally give surface answers
- Ask follow up questions and eliminate "Church Answers"

Session 2

Why Are Questions Important?

Questions make it feel more Conversational

- makes a shift from a leader teaching to everyone talking
- they allow anyone to have input

Questions give space for everyone to Engage

- When people don't have to respond they disengage
- Moving from leaning back to leaning forward

Questions force everyone to Think

- Taking something from the abstract to the concrete
- People rise up to the bar that is set for them

How to Create Great Questions [Funnel]

Lean In

- Light & non-threatening
- Allows for everyone to get initially involved

Look Down

- An observation from the Bible
- Asking who, what, when, where, why, or how
- Asking them to retell the story

Look Out

- Building a bridge from the Bible to today
- Not application, but observation

Look In

- Personal Application
- Specific

Don't Be Satisfied with Church Answers

Ask Open-Ended Questions

- Yes/No or Right/Wrong questions are discussion enders
- Allowing a question to have multiple answers is the key
- May create rabbits to chase, but some are good rabbits

Ask Follow-Up Questions

- Don't let them off the hook too easily
- Getting past the smoke to the fire



Session 3

The Over-Talker

Sit Beside Them

· eye contact can be an invitation to talk

Use Humor

• "I know that _____ has and answer, but does anyone else?"

Remind the Whole Group About Participation

• This establishes expectations for everyone

Take Them Aside

- last resort
- Encourage this as their ministry to the group

The Non-Talker

Sit Opposite Them

• encourage them with eye contact

Call On Them

- start small with reading a question or passage
- build their confidence

Talk To Them

- encourage them to share with the group
- they have something great to add

The Silent Group

Don't Be Afraid of a Little Silence

- This can allow someone to share who is building up courage Rephrase the Question
 - sometimes our questions are hard to answer
 - this gives them time to think of their answer
 - Being able to see the question helps too

Call on Someone

• Seems overly simplistic, but it can spur discussion

Have a Plan

• if everyone knows they are going to answer they will be ready

The Rabbit Chasers

Just Go Back to the Questions

- Sometimes trying to transition is impossible
- Everyone knows that you are not on topic

Encourage Them Towards Ministry

- People love to be involved
- Some do not realize how much of a distraction it is

Some Rabbits are Good to Chase

- It could be something that is on their mind
- Everyone is engaged with the chase

GLOSSARY OF TERMS & JOB DESCRIPTIONS

PowerPlus Glossary

- <u>Breakout Group</u> This is your church group meeting together to discuss and work through provided Breakout activities.
- <u>Breakout Group Time</u> This is a time of "real life" application of material discussed during the
 Power Group. Students and Sponsors will meet in their church groups at their assigned location.
 This is NOT free time or just another recreation time. Breakout material is provided by PowerPlus.
- <u>Check-In</u> Upon arrival, the group leader must check in at the designated Check-In location. Your list of campers will be compared to camp records and all necessary changes will be made. You will pay your final balance and receive lodging assignments, individual nametags, and other program items. Please instruct ALL students to remain outside the building.
- <u>Church Group Time</u> Your church will be assigned a meeting place according to your group size, as much as possible. You will be informed of this location during Check-In. After Worship each evening, your church group will meet in your assigned location to debrief from the worship service; this is not a time to "reproach" the message, but a time for processing. Most decisions made at PowerPlus are made during this time.
- <u>Free Time/Recreation</u> Students and Sponsors will have the opportunity to participate in Tournament Recreation each morning. The pool, lake, pedal cars, giant swing, climbing tower, and adventure park will also be available during this time.
- <u>Master Teaching Time</u> In-depth Bible Study during grade-level Power Group lead by the Shepherd.
- Missions Track It is a Power Group available to 9th-12th grade students focused on learning
 about missions while incorporating the camp theme material. Missions Track students will attend
 the Missions Track Power Group instead of their grade-level Power Group and will participate in a
 mission project on Thursday as part of their missions training.
- Morning Devotion Students and Sponsors are to make time each day to spend alone with God. Morning Devotion guides will be provided in the Student and Sponsor Books.
- Out Group PowerPlus Camp offers a unique Power Group for seniors graduating in the months just prior to camp. Graduates are heading out of the student ministry and into the next chapter of their lives. Some will head off to college, some into vocational careers. The objective for this Power Group is to prepare them for the new chapter in their lives, to provide them the transitional camp experience that will better equip them for the future. Out Group students will be led by College/University Student Ministry directors and will follow the same schedule and structure as the rest of the camp.

- <u>Power Group</u> A Power Group is a grade-level Bible Study group. A Student's Power Group is determined by the grade he/she will be going into in the fall. Meeting locations for Power Groups will be posted on the doors of the Tabernacle and distributed to Sponsors.
- <u>Power Group Time</u> Power Group Time is designed for in-depth Bible Study in a large group. The large group is then broken down into Small Groups for discussion and application of study. The Shepherd, The Leader Coordinator (TLC), and Small Group Leaders will staff each Power Group.
- <u>Recreation Blow Out</u> Recreation Blow Out is a time of recreation that will occur after
 Worship on Monday night. Everyone must be at the recreation field during this time.
 Restroom facilities are located in this area so there is no need to go back to dorms. Neither
 Students nor Sponsors will be allowed in dorms at this time. Dorm areas will be patrolled
 by PowerPlus staff.
- **Shepherd** Master Bible teacher in the Power Group.
- <u>Small Group</u> Students will be separated into groups of 11-13 people during the Power Group times. These groups are for discussion and application of the material presented during the Master Teaching Time of the Power Group.
- <u>Small Group Leader</u> Each adult Sponsor will have an opportunity to serve as a Small Group Leader and facilitate discussion/application of the Power Group Bible teaching using questions provided by PowerPlus. Each small group of students will have two leaders.
 Small Group Leaders that serve in the Missions Power Group will need to possess specific skills as presented during Sponsor Orientation.
- <u>Sponsor Orientation</u> All Sponsors will meet in Hyde Hall on the first day of camp. THIS IS
 A MANDATORY MEETING. Camp rules and expectations for the week will be addressed, as
 well as details for Small Groups and other areas of responsibility. Small Group Leaders will
 be assigned during this time.
- <u>Student Orientation</u> All Students will meet in the Tabernacle on the first day of camp. THIS IS A MANDATORY MEETING. Camp rules and expectations for the week will be addressed. Additionally, there will be a special event during this time.
- <u>The Leader Coordinator (TLC)</u> The Leader Coordinator works within the Power Group to coordinate between the Shepherd and Small Group Leaders. The Leader Coordinator will have a master list for the Small Groups and manage the group assignments as changes occur.
- <u>Tournament Recreation</u> Church groups and individuals have the opportunity to sign up for recreation tournaments on the first day of camp. Brackets will be posted in the dining hall area by breakfast on Tuesday.
- Worship Worship is a time of music and preaching by the Camp Pastor. An offering to fund missions will be taken each session.

Job Descriptions

Shepherd: The Shepherd will serve as the administrator/coordinator/master teacher of his assigned Power Group. Responsibilities include but are not limited to the following:

- 1. Teaching, activities, events, & leadership of the Power Group time to which he is assigned.
- 2. Communicating with his staff before and during camp.
- 3. Working with each person assigned to his staff to ensure that they are prepared to fulfill their specific responsibilities.
- 4. Support and encourage his staff & students.
- 5. Share teaching responsibilities with other leaders of the Power Group.

An agreement to serve in the position of Shepherd is a covenant to teach the material designed and prepared for PowerPlus, personalizing the teaching with illustrations from his own experiences or research, but presenting the content of each teaching session from the PowerPlus curriculum designed for his group.

Reports to the Assistant Director.

<u>The Leader Coordinator (TLC)</u>: The Leader Coordinator is the key person responsible for assisting the Small Group Leaders in each Power Group. Responsibilities include but are not limited to the following:

- 1. Regular communication with Small Group Leaders.
- 2. Be alert to problems, questions, or changes that need to be made.
- 3. Encourage & support Small Group Leaders.
- 4. Be ready and willing to handle discipline or other problems swiftly, firmly, calmly, and compassionately.
- 5. Ensure that the group adheres to the schedule as closely as possible.
- 6. Make sure all students are present at Power Group.

Reports directly to the Power Group Shepherd.

<u>Small Group Leader</u>: A Small Group Leader leads a small group of approximately 10-12 students to share their thoughts and feelings about the topic or lesson discussed during the Power Group time. Responsibilities include but are not limited to the following:

- 1. Lead in discussion of provided Talkback Questions for Small Group Leaders.
- 2. Support and encourage students in your small group.
- 3. Adhere to the schedule and/or allotted time.

Reports to The Leader Coordinator.

Recreation Team Member: The Recreation Team Member will assist in the recreation activities for the week. Responsibilities include but are not limited to the following:

- 1. Assist in the set-up of competitive recreation tournaments.
- 2. Serve as a team leader in Power Groups, if needed.
- 3. Assist in the implementation and judging of recreation.

Reports to the Recreation Team Director.

